

# TRIKE

## DRIVER

NAME					
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## VEHICLE STATS

ENGINE ADD-ONS	TOTAL WEIGHT	HANDLING	ACCELERATION	BRAKING	MAXIMUM SPEED	ARMOUR		
						FRONT	FLOOR	
						SIDES	REAR	ROOF

## DAMAGE

	12	11	10	9	8*	7	6	5	4*	3	2	1
*Lose 10mph maximum speed, 5mph acceleration and 1 point of handling when score falls below this value.												

## CRITICAL HITS

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## SPEED


## NOTES

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## WEAPONS

LEFT		
RANGE	ACC.	DAMAGE
SHOTS		

RIGHT:		
RANGE	ACC.	DAMAGE
SHOTS		

LEFT OUTRIGGER:		
RANGE	ACC.	DAMAGE
SHOTS		

RIGHT OUTRIGGER:		
RANGE	ACC.	DAMAGE
SHOTS		

L. PASSIVE:	
SHOTS	DAMAGE

RIGHT:		
RANGE	ACC.	DAMAGE
SHOTS		

R. PASSIVE:	
SHOTS	DAMAGE

TAIL GUNNER                                  Y/N  
 REAR FIRING                                    Y/N  
 May only be rear firing if tailgunner  
 is present. Otherwise Fixed/Forward.